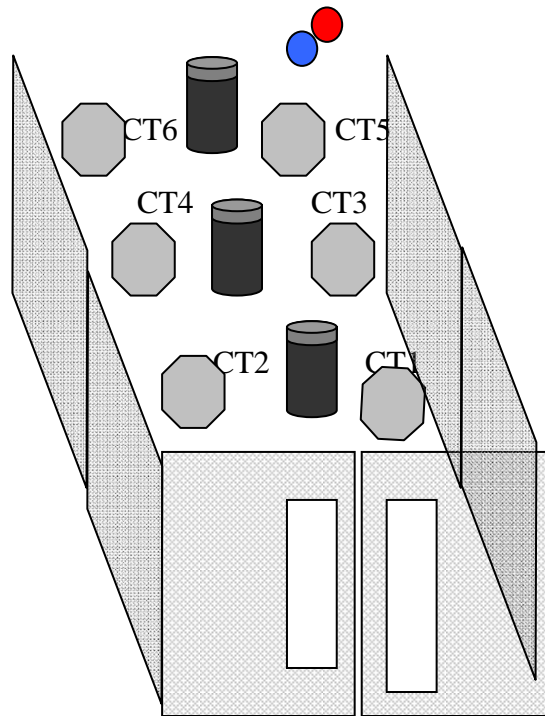
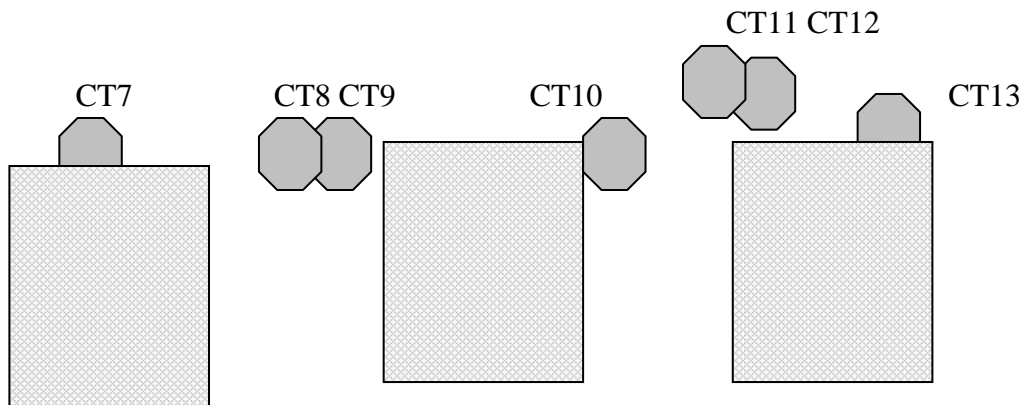


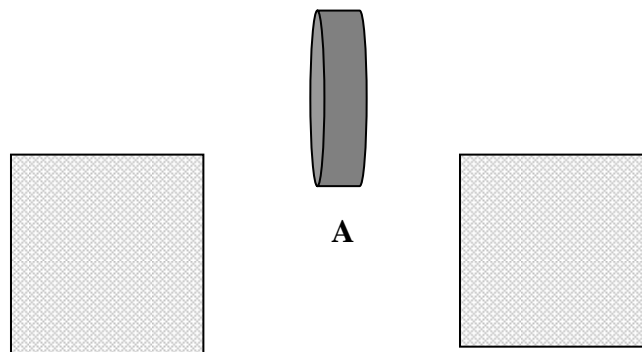
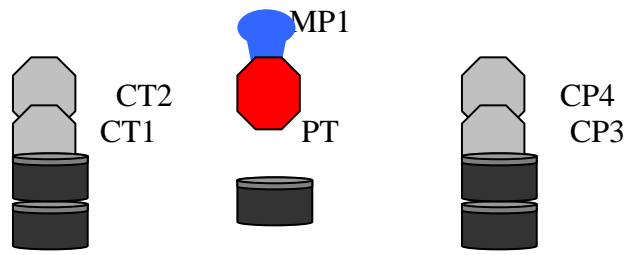
1 STAGE „PEEP SHOW“



A

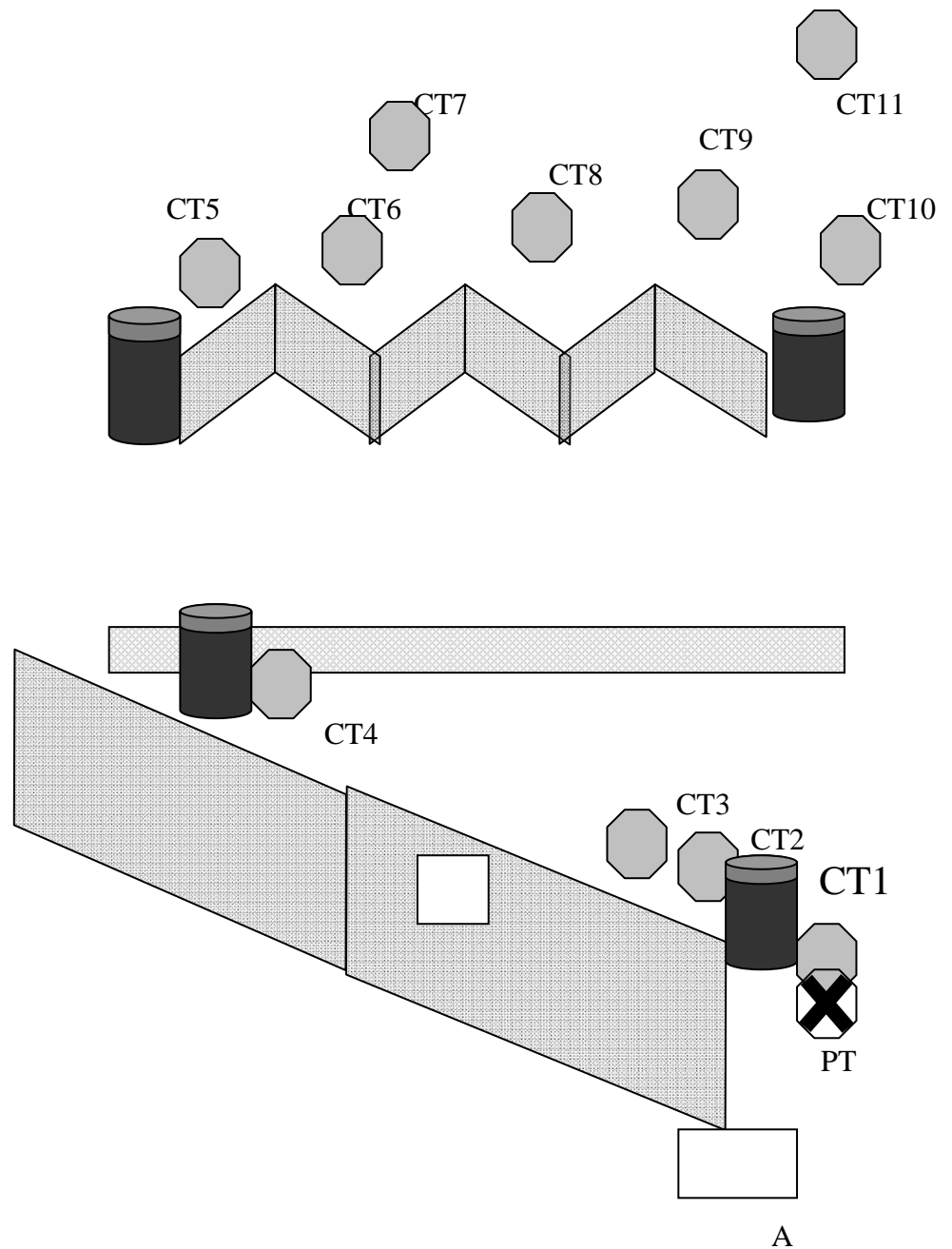
COURSE - SCORING	LONG - COMSTOCK
TARGETS	13 CT; 1 PL; 1PT
MIN. ROUNDS	27
MAX. POINTS	135
START POSITION	STANDING IN POSITION A. FEETS TOUCHING THE MARKS
GUN CONDITION	GUN LOADED, HOLSTERED
PROCEDURE	AFTER START SIGNAL SHOOT ALL VISIBLE TARGETS FROM MARKED AREA
PENALTIES	AS PER IPSC RULES (2006 EDITION)

2 STAGE „SURFER“



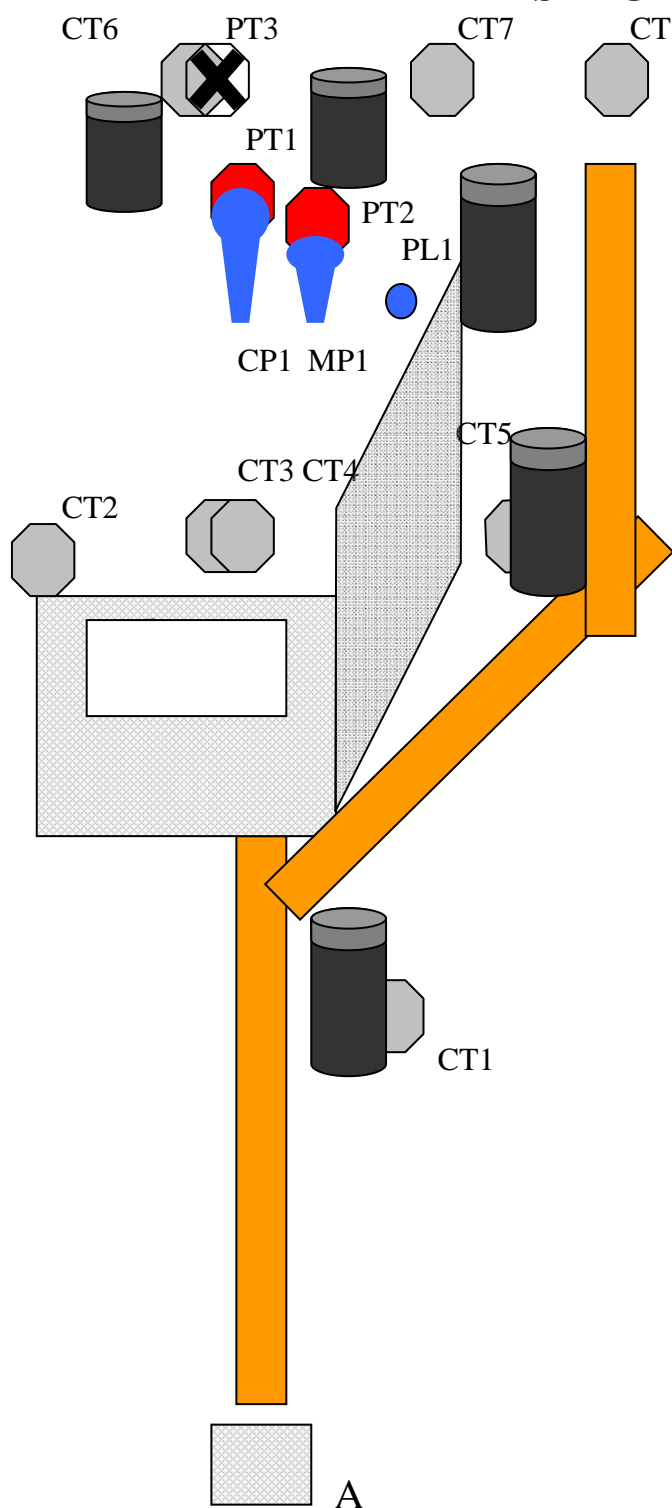
COURSE - SCORING	SHORT - COMSTOCK
TARGETS	4 CT; 1MP;1PT
MIN. ROUNDS	9
MAX. POINTS	45
START POSITION	STANDING POSITION A. ARMS STRETCHED ALONG THE SURF BOARD
GUN CONDITION	GUN LOADED, HOLSTERED
PROCEDURE	AFTER START SIGNAL ENGAGE TARGETS ONLY FROM POSITION A.
PENALTIES	AS PER IPSC RULES (2006 EDITION)

3 STAGE „BEHIND THE CORNER“



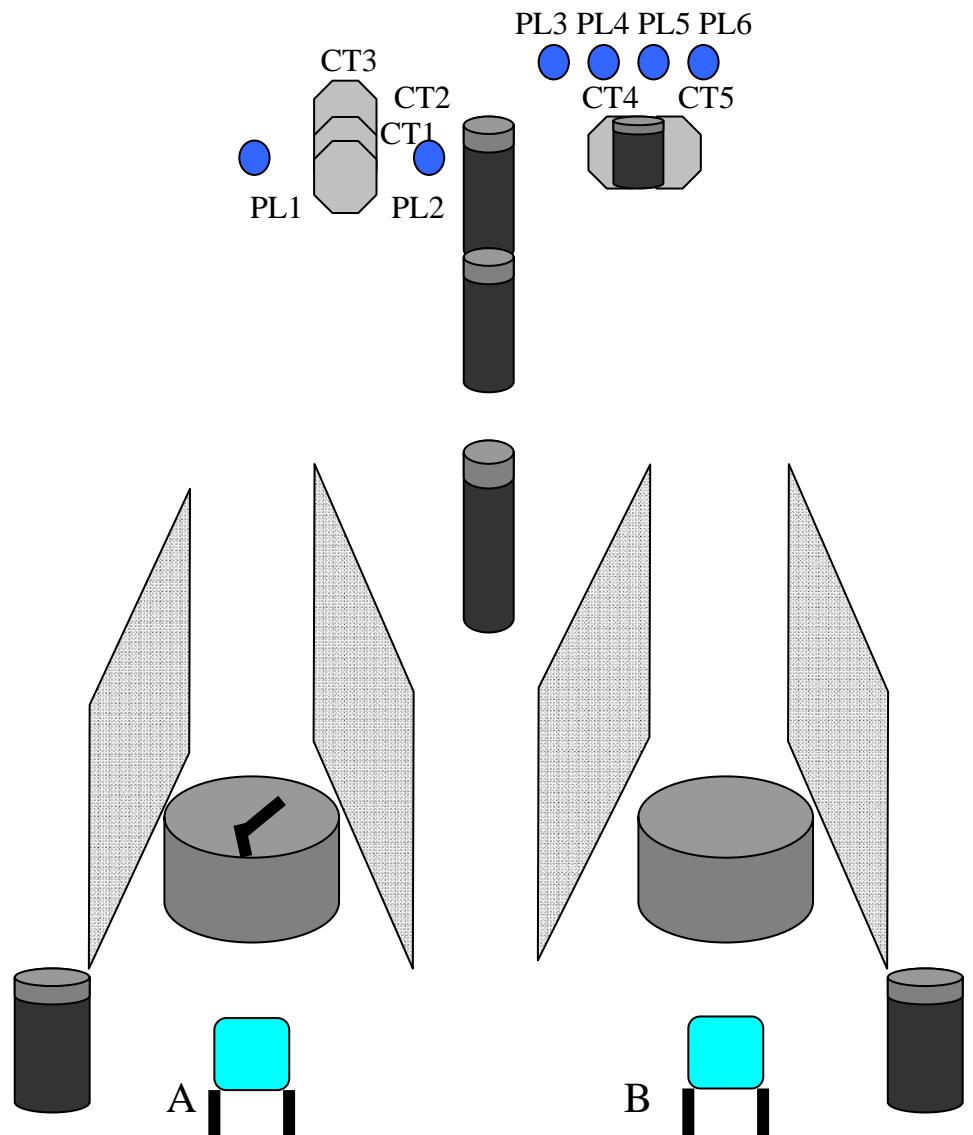
COURSE - SCORING	LONG - COMSTOCK
TARGETS	11 CT; 1 PT
MIN. ROUNDS	22
MAX. POINTS	110
START POSITION	STANDING AT A.
GUN CONDITION	GUN TOTALLY EMPTY HOLSTERED. FIRST USABLE MAGAZINE ON THE TABLE
PROCEDURE	AFTER START SIGNAL SHOOT ALL VISIBLE TARGETS FROM MARKED AREA
PENALTIES	AS PER IPSC RULES (2006 EDITION)

4 STAGE „PATH OF WAR“



COURSE - SCORING	LONG - COMSTOCK
TARGETS	8 CT;1PL; 1MP;1CP;3PT
MIN. ROUNDS	19
MAX. POINTS	95
START POSITION	SITING IN POSTION A IN „THINKERS“ POSITION
GUN CONDITION	GUN TOTALY EMPTY, HOLSTERED
PROCEDURE	AFTER START SIGNAL SHOOT ALL VISIBLE TARGETS ONLY FROM MARKED AREA
PENALTIES	AS PER IPSC RULES (2006 EDITION)

5 STAGE „BETWEEN 2 JOBS“



COURSE - SCORING	MEDIUM - COMSTOCK
TARGETS	5 CT; 6PL;
MIN. ROUNDS	16
MAX. POINTS	80
START POSITION	SITING IN POSITION A OR B
GUN CONDITION	GUN LOADED, LAYS ON THE TABLE
PROCEDURE	AFTER START SIGNAL SHOT ALL VISABLE TARGETS ONLY FROM A AND B . SHOOTING MUST BE PERFORMED ONLY IN SITING POSITION
PENALTIES	AS PER IPSC RULES (2006 EDITION)